

Robot Workshop

by

Liz Stoneham

AKA

Robot Liz-ii

Hampshire IT Conference

Thursday 29th June 2017



Why Use Robots?

- ‘WOW’ factor when teaching Maths, Science and Technology
- Enthuse and fascinate your pupils
- Unique approach to covering topics
- Make lessons FUN



Summary of Workshop

- Examples of Robots use in Maths, Science and Technology
- Data logging
 - More details about how it works
 - Mindstorms software basics
 - Hands on experience of using Data logging with Lego EV3 and Mindstorms

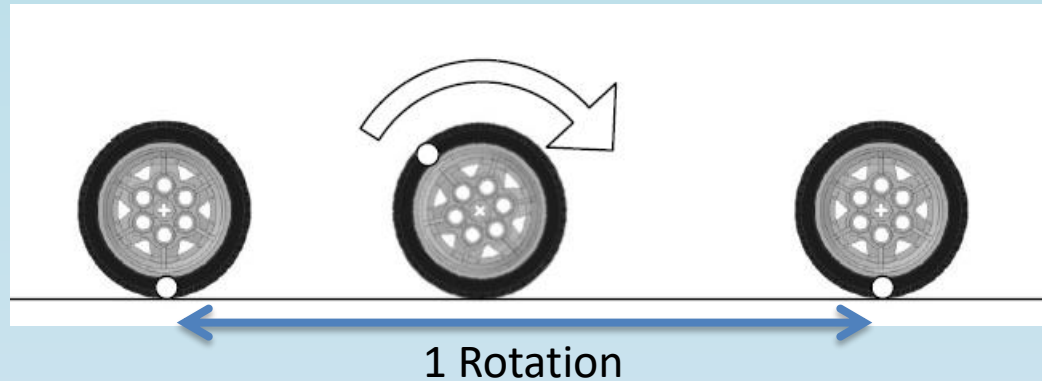


Examples of Robots use in Maths

- Rotations of Wheel
 - Calculate distance by multiplication
- Turn an Angle
 - by Turning Motors
 - using Gyroscope Sensor
- Make Robot drive around a triangle/square
 - Calculate distance
 - Calculate external angel



Mathematics



- Rotations of Wheel
 - Calculate distance by multiplication
 - 1 Rotation travels for 3.5cm
 - Then 3 Rotations is $3 \times 3.5\text{cm}$



Total Number of Rotations =

Total Distance (cm)

Distance moved in ONE Rotation (cm)



Turn an Angle

- Using Gyroscope Sensor
- OR
- By Turning Motors

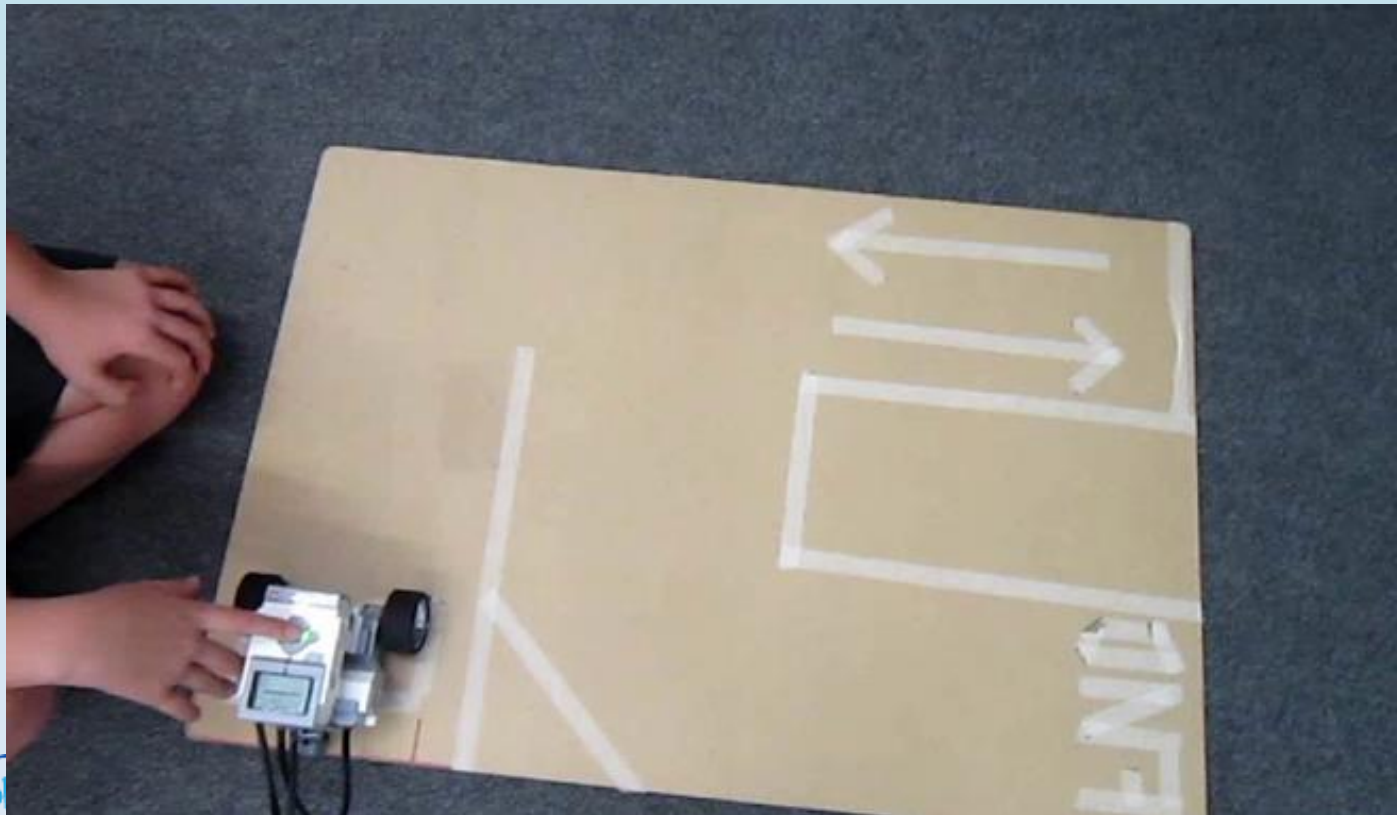


Turn at an Angle – Gyroscope sensor



To Navigate Map need to Calculate Lengths and Angles

https://youtu.be/jz572IOG_Do

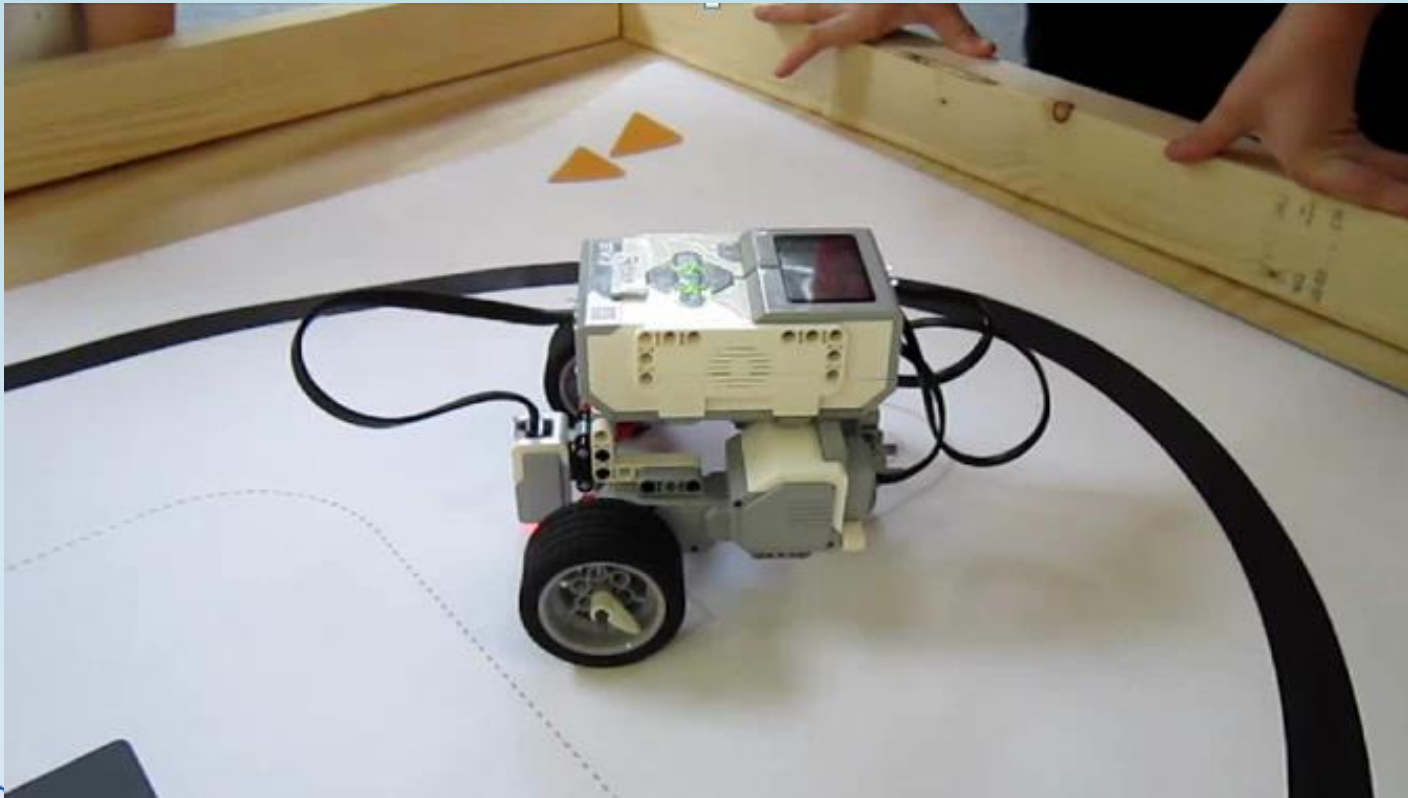


Examples of Robots use in Science and Technology

- How much light is reflected or absorbed
 - Use light sensor to measure reflection
 - Program to increase speed as light increases
- Detect objects with Ultrasonic Sensor
 - Similar to animals – bats, dolphins, whales
 - Used on ships to detect other ships and depth of seabed



Use Light Sensor to Measure Reflected Light



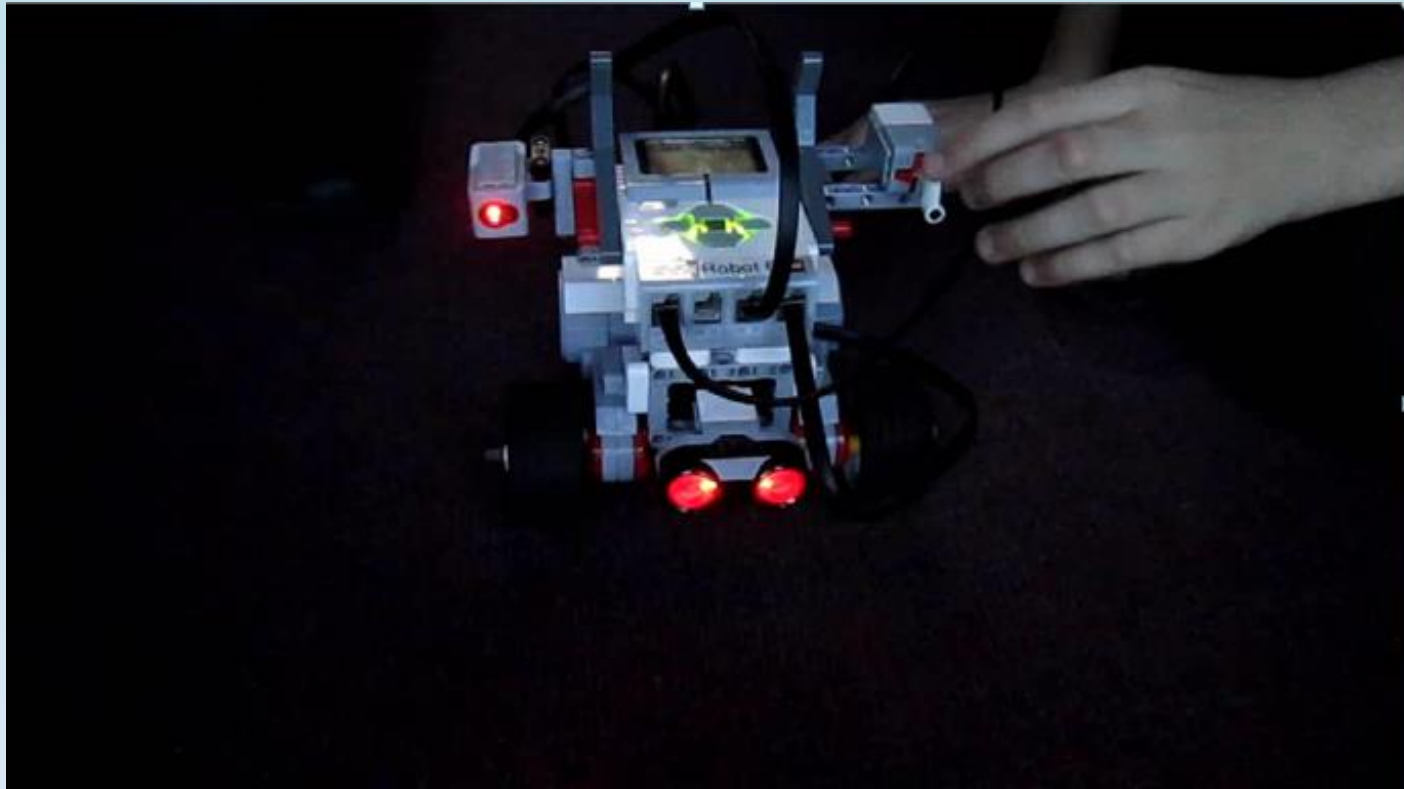
Fun

Last Robot Left in Circle is the Winner!



https://youtu.be/6eK4v3M_YkY?list=UUBzp_YwALQfNr6rCq6uyNXQ

Speed increases as light increases



Use Ultrasonic Sensor to Detect Object

<https://youtu.be/kQTI9Kg3Mog>



Then Add Gripper to detect and Grip

<https://youtu.be/T9SfG0UmWAQ>



Examples of Robots use in Technology

- Design, amend and accessorize the Robot
- Program the redesigned Robot
- ‘Hammertron’ designed and built by Sam



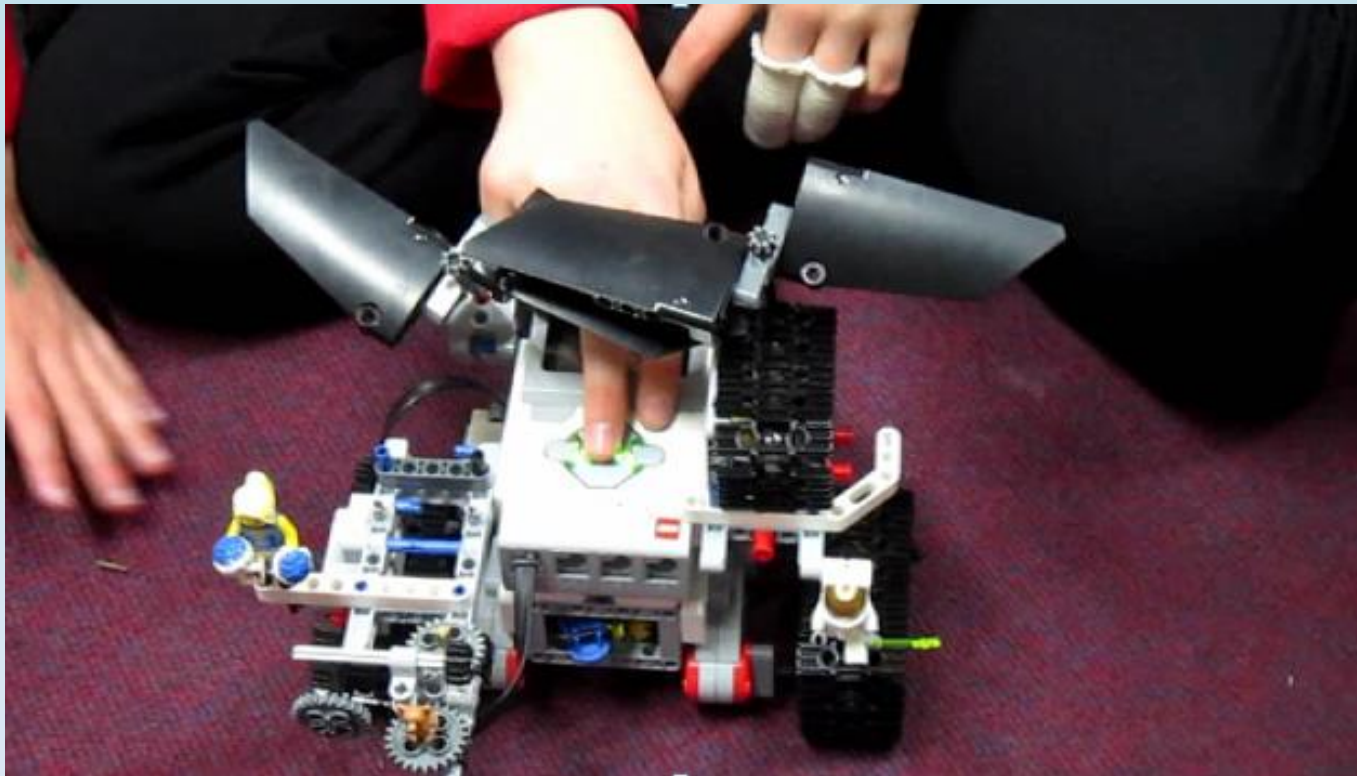
Compilation video of Robots Redesigned

<https://youtu.be/SQ4lzOKL4n4>

Examples of Robots use in Technology

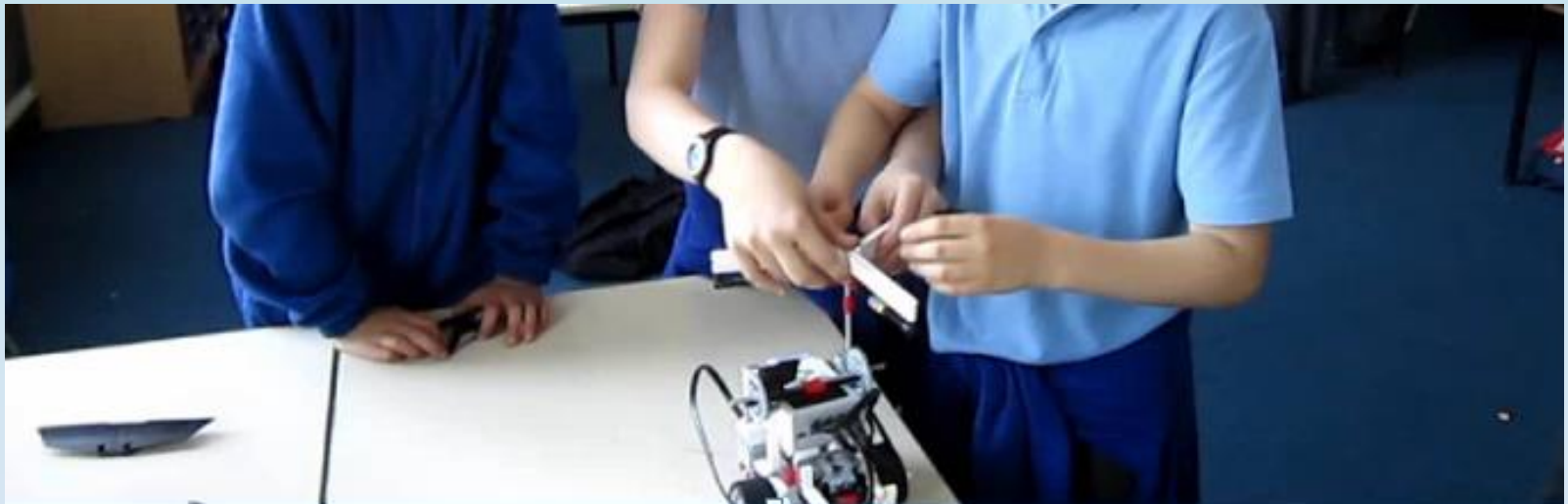
Wink Cruise designed and built by Lydia and Mckenzie

<https://youtu.be/TomUDmLG9SY>



Examples of Robots use in Technology

Helicopter designed and built by Christopher, Oscar and Sam



Example in Music

- Different length of notes
i.e. 4 Crochets in a bar
- Different notes
- Change the speed of music
– Tempo



Data Logging with EV3s and Mindstorms

- Use to gather and record data to help in answering questions
- Use scientific diagrams and labels
- Use different graphs
- Predict results



Hands On Workshop

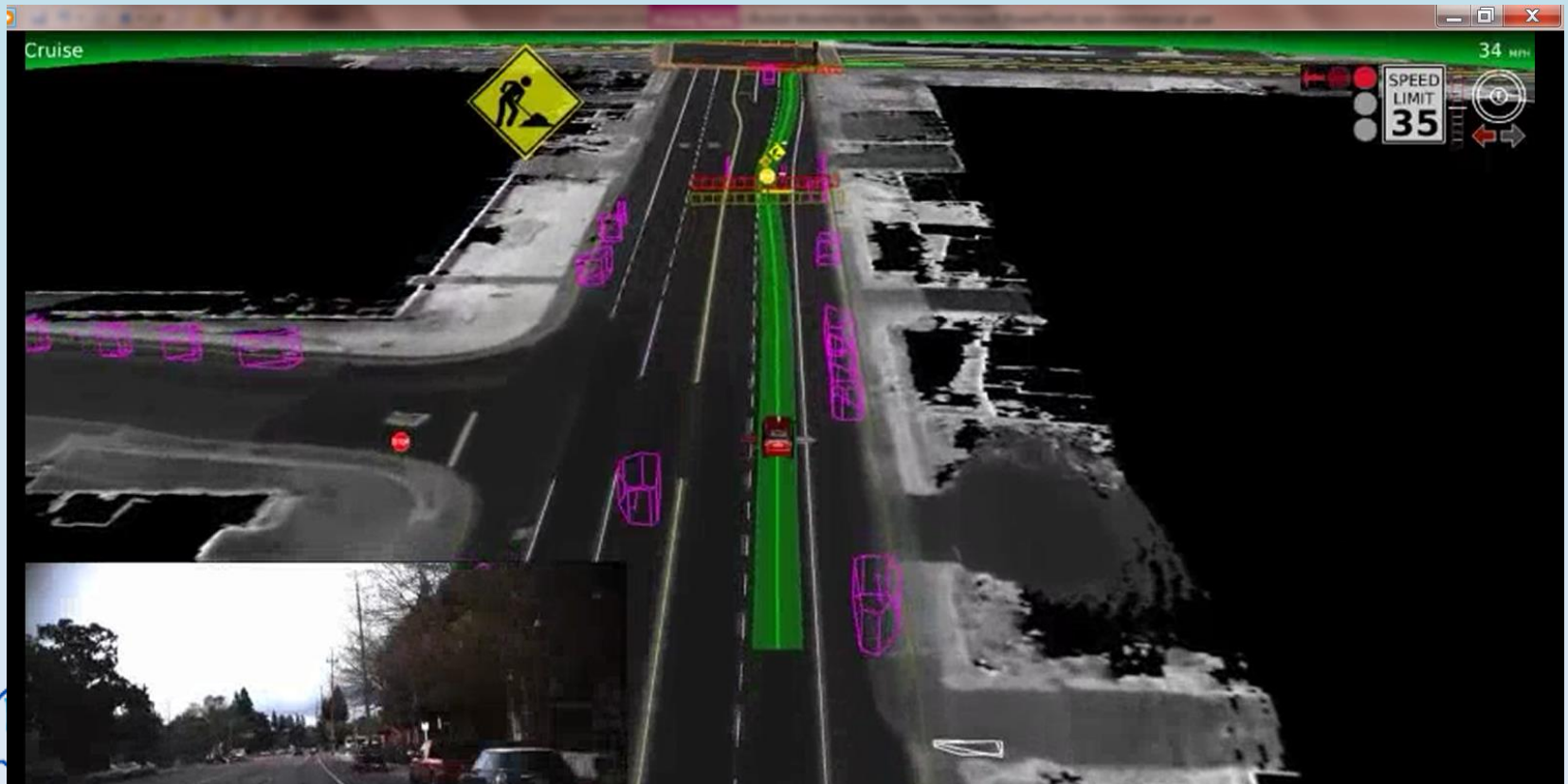
- To Program and run a prebuilt Lego EV3 Robot to autonomously move and use a data logger with sensor to detect objects
- Interpret the data produced on a Graph
- See Lesson Plan for
Give your Maths Lesson a ‘Wow’ by using Robots.
Lesson Plan for Using a Datalogger on an Autonomous Physical System and Analysing the Data produced on a Graph

Follow STEP 1, 2, 3 and 4

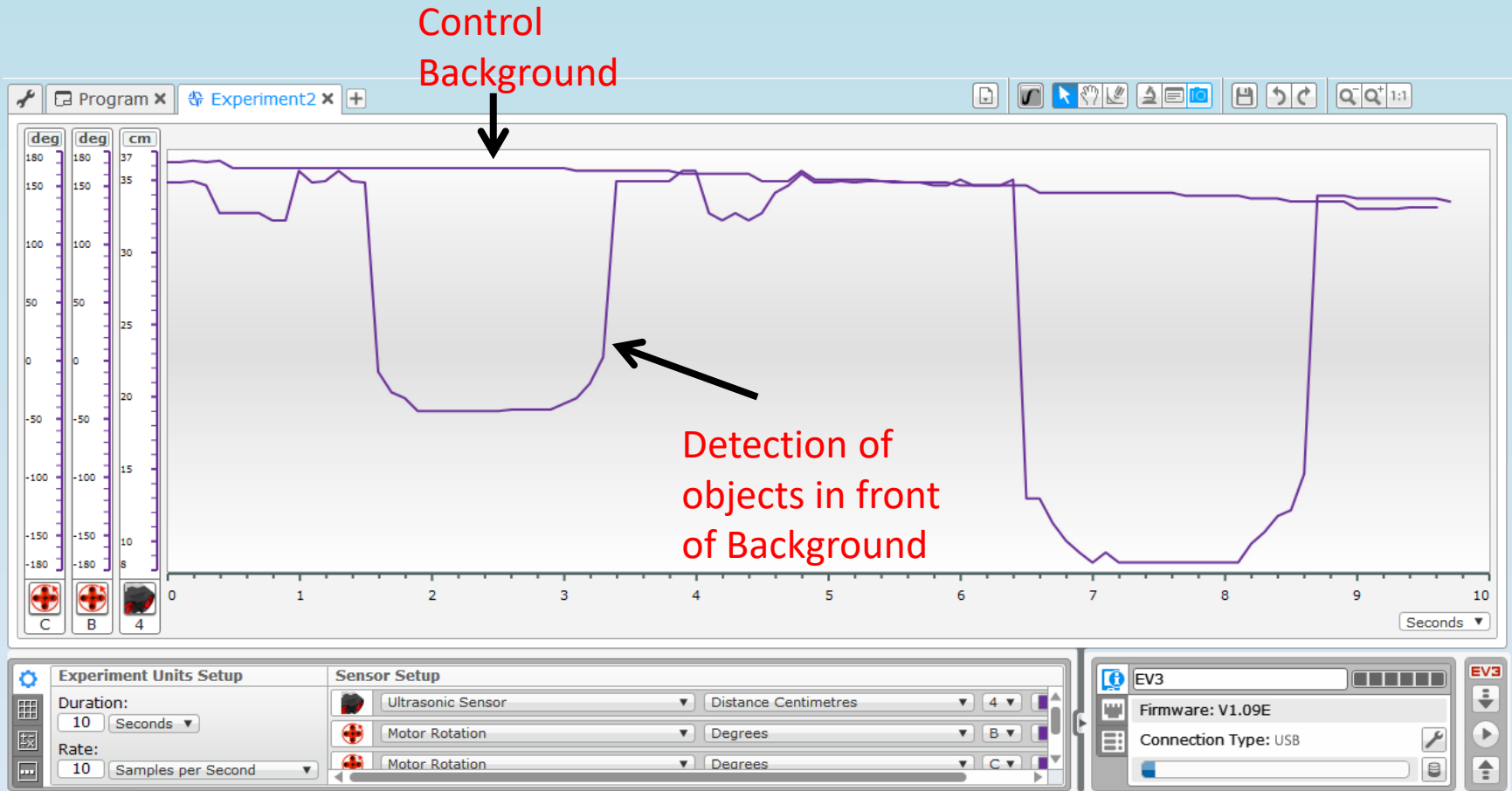


Google Self Drive Car detecting surrounding objects

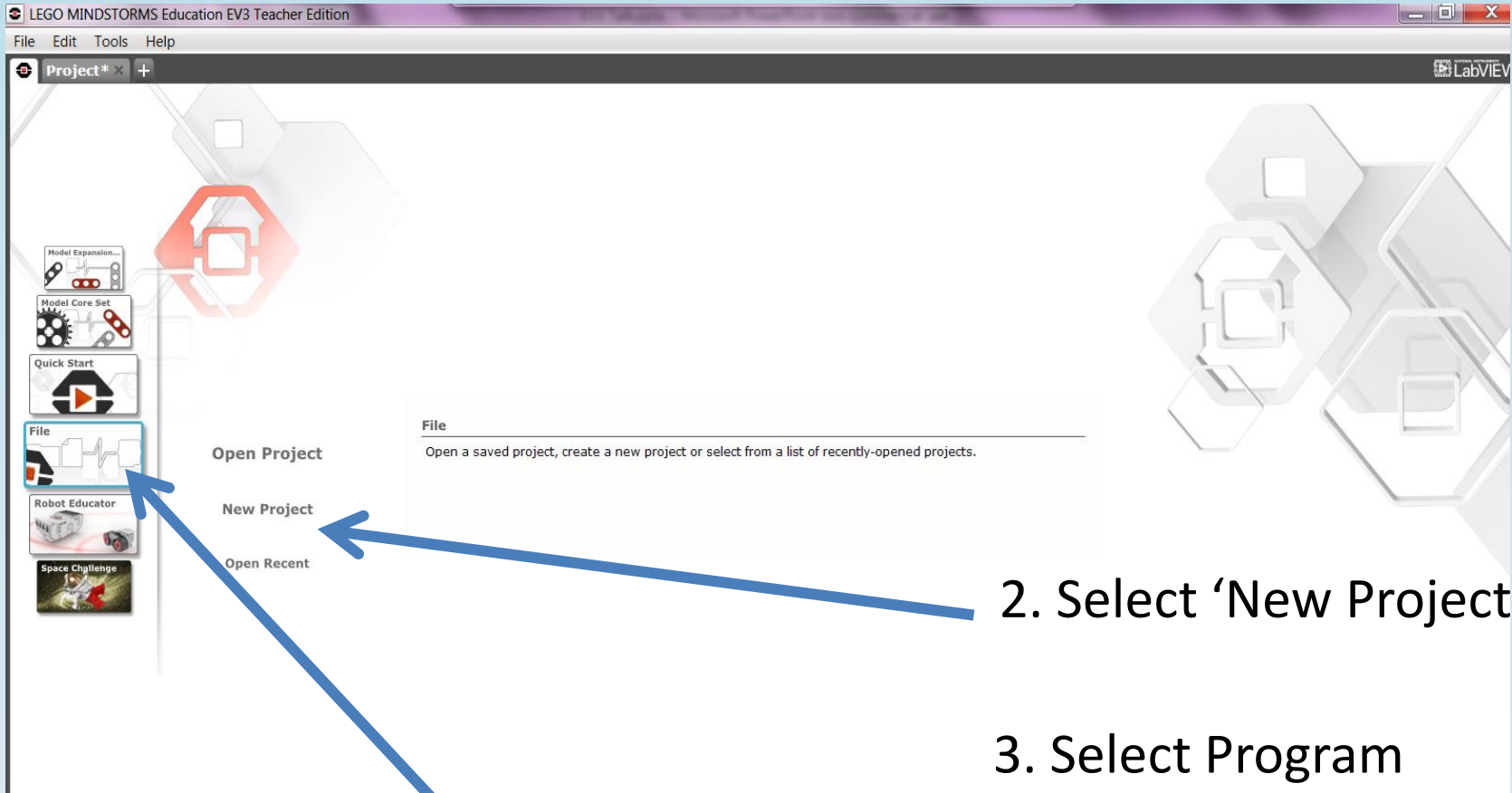
On a simplified level, Workshop looks at similar technology to detect objects with sensors by a moving robot



Expected Results - Expanded Graph to show detection of objects by Ultrasonic Sensor on EV3 Robot



Lego Mindstorms Home Screen “Lobby”



2. Select 'New Project'

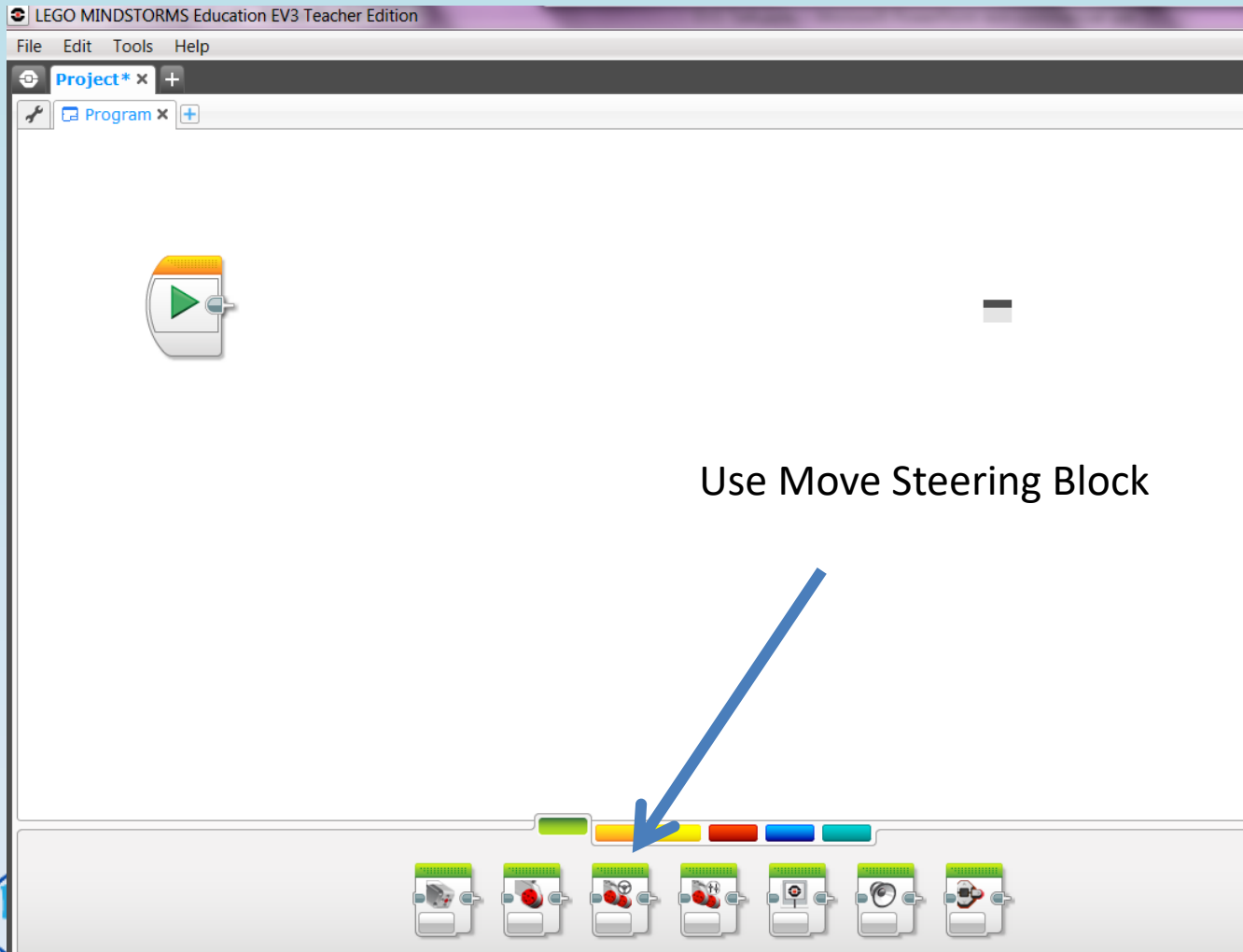
3. Select Program

1. Select File

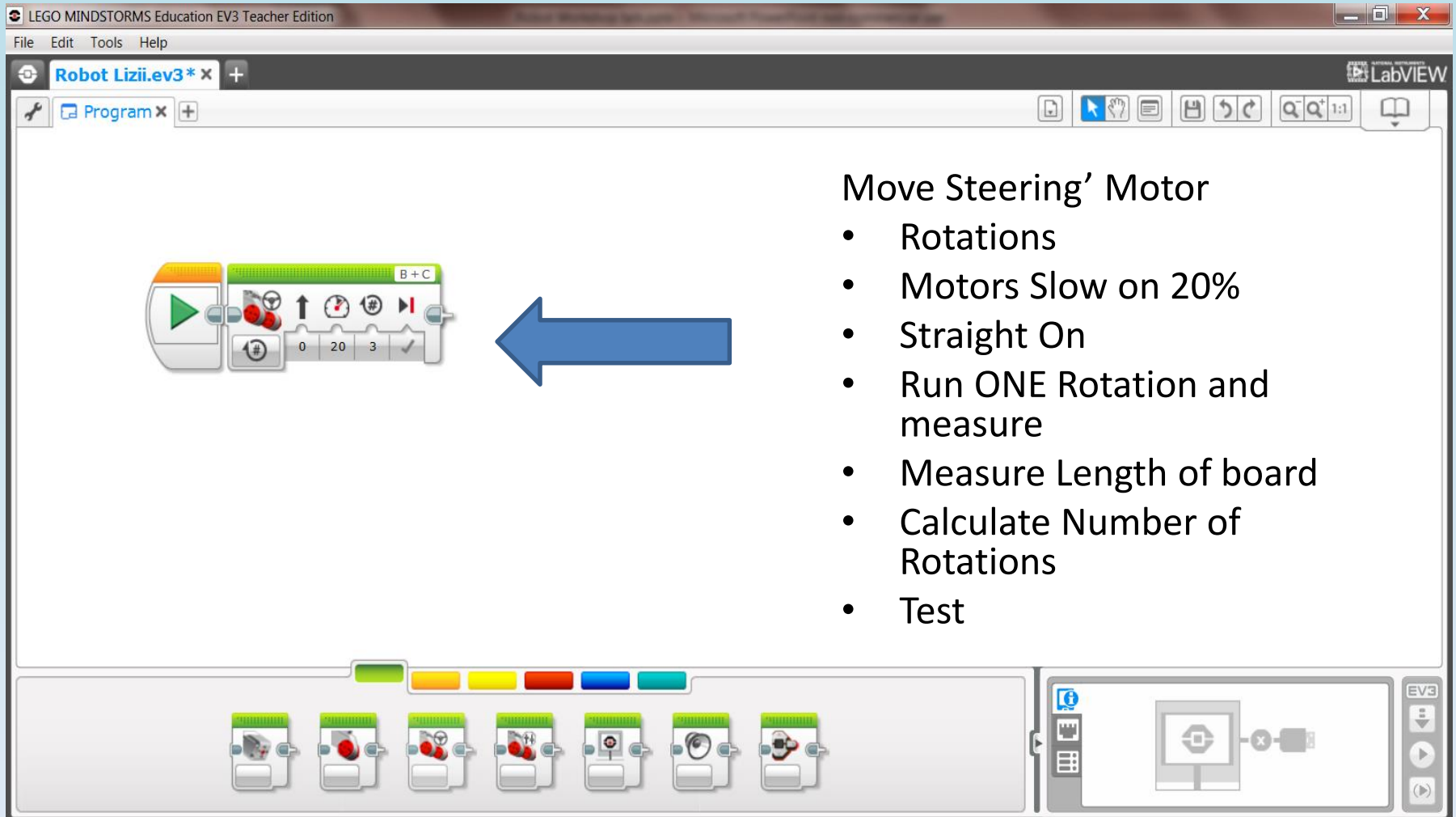
4. Open



Workspace Opens



Test your Robot – Move across Length of board



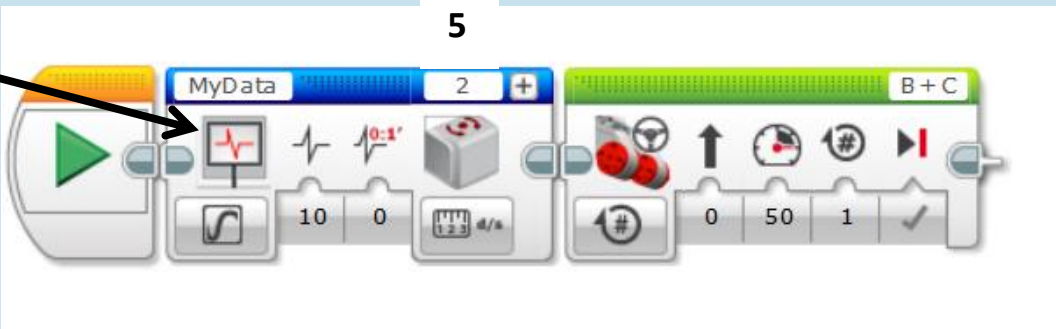
The screenshot shows the LEGO MINDSTORMS Education EV3 Teacher Edition software interface. The main workspace displays a program titled "Robot Lizii.ev3" with a single block labeled "B + C". This block is a "Motor" block with a speed of 20% and a number of rotations set to 3. A large blue arrow points to the left from the motor block, indicating the direction of movement. The interface includes a menu bar (File, Edit, Tools, Help), a toolbar with various icons, and a bottom panel with a color-coded bar and a row of motor block icons. The right side of the workspace contains a list of instructions for the test.

Move Steering' Motor

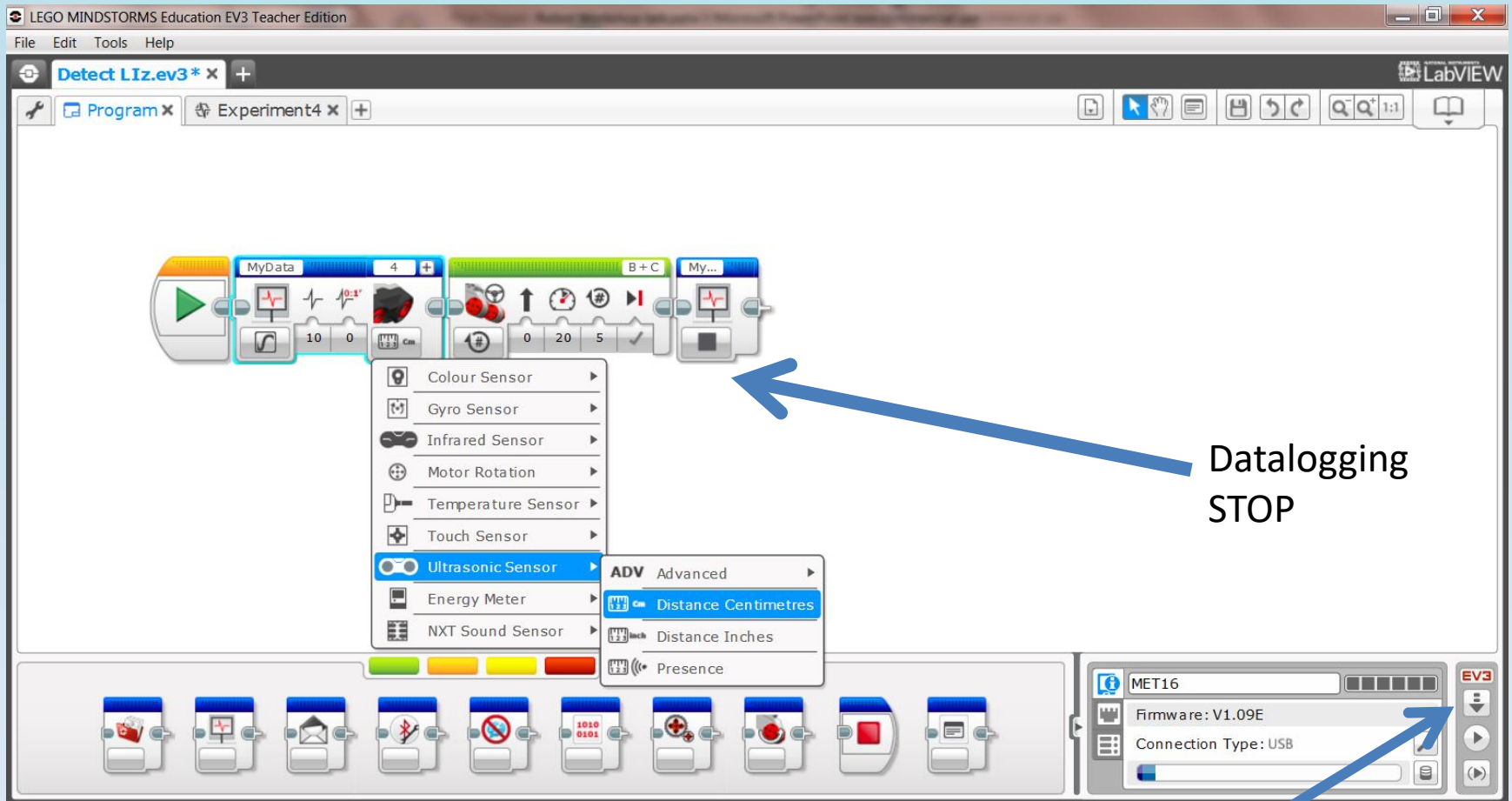
- Rotations
- Motors Slow on 20%
- Straight On
- Run ONE Rotation and measure
- Measure Length of board
- Calculate Number of Rotations
- Test

Add Datalogger Block to Motor

Data Logger Block



Change sensor on Datalogging block



Datalogging
STOP

Download



Download the Data logging program

- Run the CONTROL program

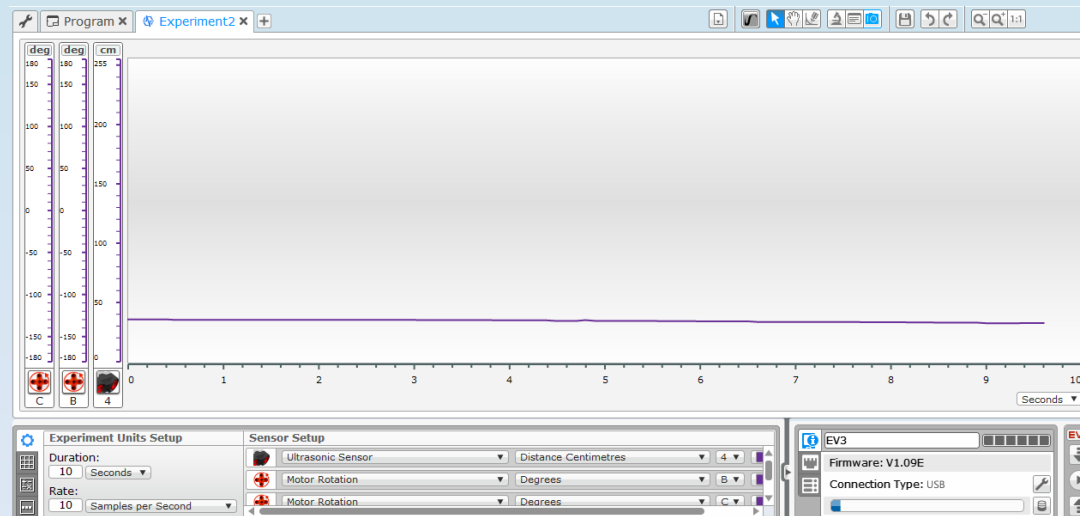
Along the length of the mat

Aim the ultrasonic sensor towards a background approx 35 – 40cm away from the sensor



Uploading Experiment 1 (Control) onto Laptop

- Attach lead
- Select new experiment (+) tab
- Select upward arrow to upload
- List of projects appear. Select submenu
- Import
- Graph loaded. Turn off Oscillator mode

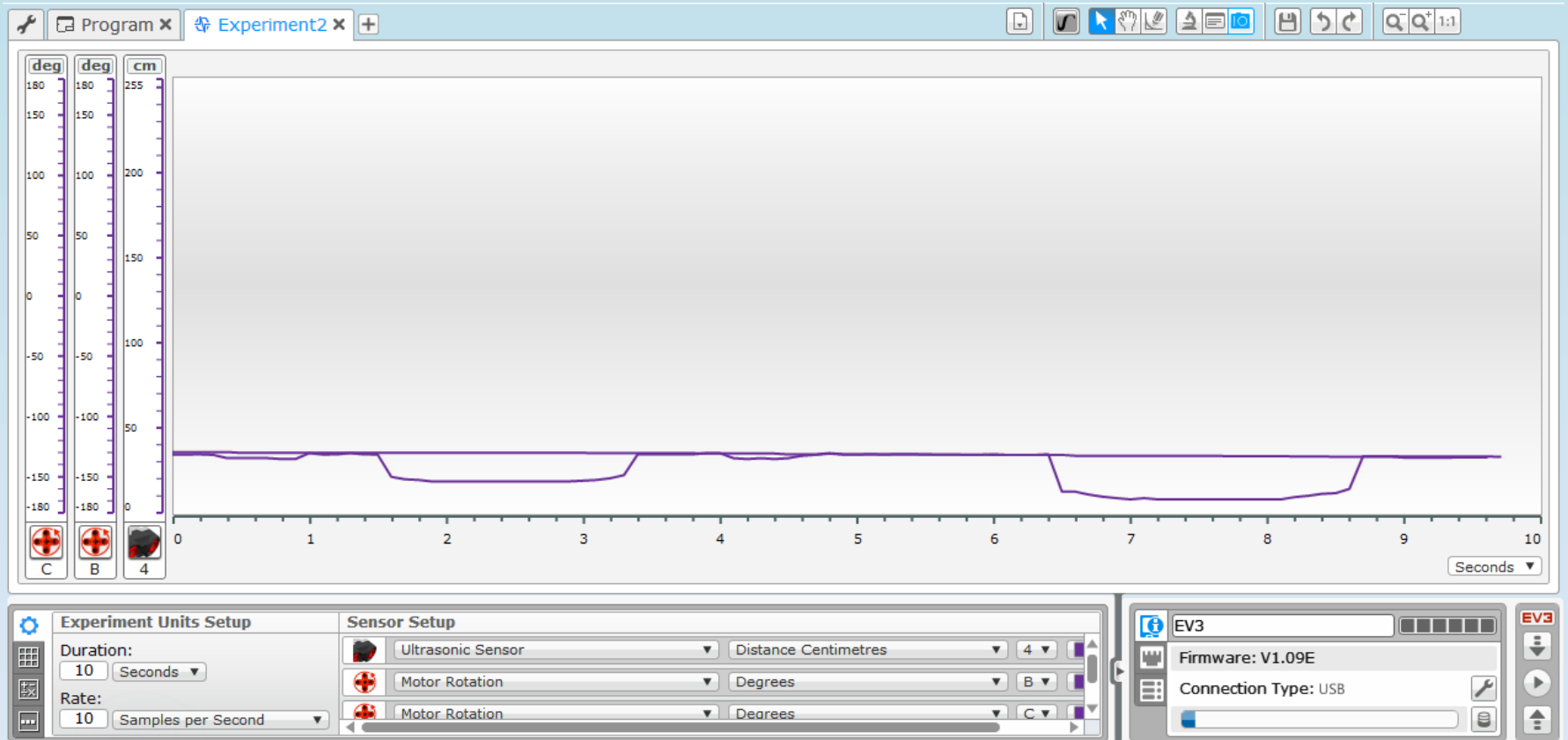


Repeat for Experiment 2 to Detect Objects

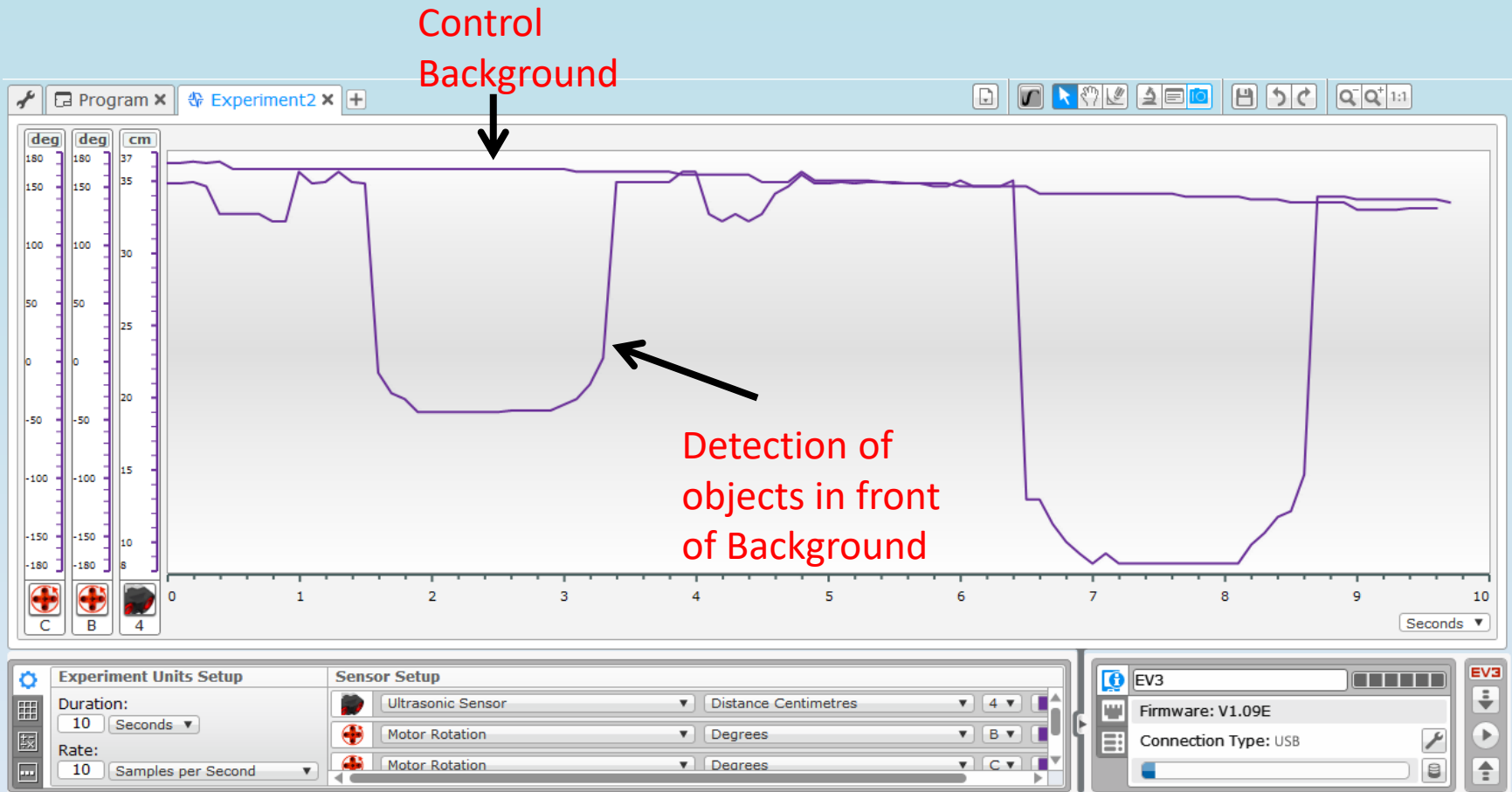
- Place objectives in front of background
- Measure distance of objects away from sensor
- Run Robot along mat (same path as Control)
- Upload and import program
- Graph Loaded



Graph to show detection of objects by Ultrasonic Sensor on EV3 Robot



Expanded Graph to show detection of objects by Ultrasonic Sensor on EV3 Robot

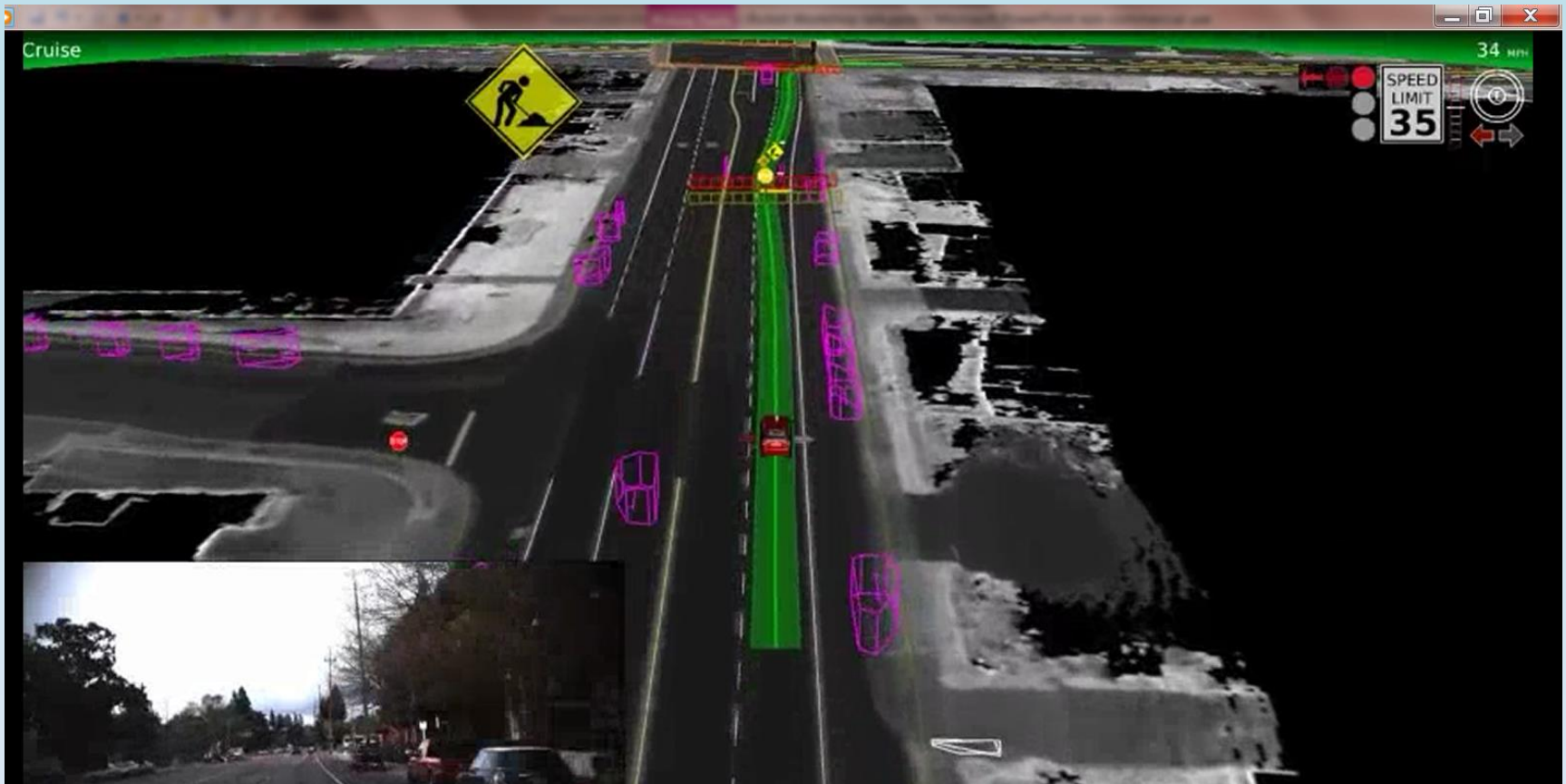


Analyse Graph

- Discuss the X and Y axis
- Time to run program
- Time between Objects
- Predict the outcome by measuring distances and objects
- Discuss limitation of equipment and measurements



Google Self Drive Car detecting surrounding objects



Video of Google Self Drive Car

<https://youtu.be/TsaES--OTzM>



Conclusion

- Robots can add the ‘Wow’ factor to STEM subjects
- Robots are used across all industries
- It is predicted that the use of Robots will increase in the future
- It is important to keep our youngsters up to date with technology and, possibly, inspire them to build the Robots of the future

